

Gina[®] by **eCHO**[®]

Owner's Manual Version 2.2 for Mac

Gina is designed and manufactured in the U.S. by Echo Corporation

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Introduction

Thank you for choosing the Gina 20-bit Multitrack Digital Audio Recorder. We think you'll find Gina to be an extremely flexible, high-performance tool for your computer-based hard disk recording system.

What You Should Have Received in the Gina Box

When you opened the Gina box, you should have found the following:

- A Gina PCI card wrapped in an anti-static cover
- A Gina audio breakout box
- A Gina audio connector cable (*Please note: The cable included with your Gina system is a shielded audio cable that has been custom manufactured to exacting standards. Use of any other cable, such as a computer printer cable, will substantially reduce the system's overall audio quality. See "Installing the Gina hardware" for further details.*)
- A compact disc containing the Macintosh Installer and demo versions of digital audio recording, editing, and processing software from a variety of manufacturers.
- The Gina Owner's Manual

System Requirements

In order to use Gina you'll need the following:

- An Apple brand Macintosh computer with a 604 or higher processor (G3 highly recommended). Our latest drivers now support the Apple Macintosh 1999 G3's (Yosemite). We will not be able to supply technical support for any non-Apple brand Macintosh clone computers.
- A fast, high-capacity IDE or SCSI hard disk drive
- An audio software program that uses ASIO: Cubase VST, VisionDSP, etc.
- Peripheral audio equipment, such as a mixer, power amplifier, DAT recorder, musical instruments, cables, etc.

Gina Installation

Complete Gina installation consists of performing a system check, installing any multitrack recording software, configuring your Macintosh for multitrack audio, installing the Gina PCI card, connecting the audio breakout box to the card, running Install Echo Card and, if necessary, installing additional ASIO drivers.

Checking your Macintosh

1. **Do you have enough Memory?** With your mouse select **Apple – About this computer**. Look at the amount of **Built-in Memory** you have. You will need to have at least 64Mb to use Gina in your computer. It is highly recommended that you have more.
2. **Is your Processor fast enough?** Select **Apple System Profiler** from the **Apple** menu. Look at the section entitled **Hardware overview** and see what kind of processor you have. If it's a PowerPC 604 or higher, then you can use Gina.
3. **Do you have an open PCI slot?** Make sure that you have an open PCI slot in your Mac. If you don't know offhand, you will have to open up the Mac and look. Make sure you shut down the Mac and unplug the power cable before you open it. If you see an open PCI slot, then you're OK.

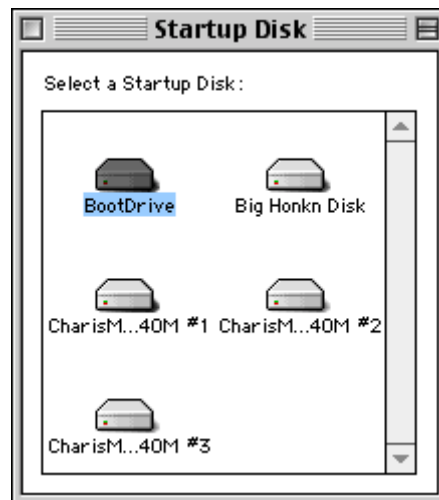
If your system checks out OK, it's time to move on to the next phase of installation.

Install 3rd Party Multitrack Software

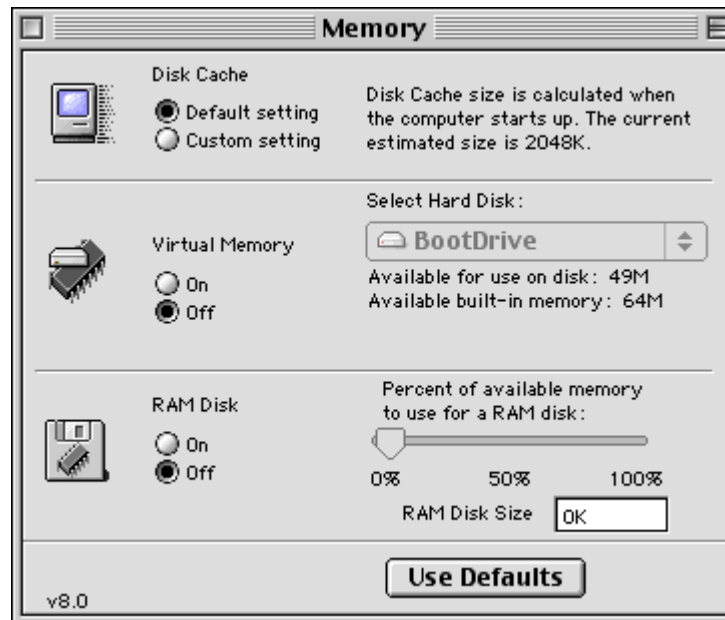
If you haven't already, we recommend that you install any 3rd party software now. This is not essential, but it will help when installing the Extensions and drivers for Gina later.

Configuring your Macintosh System

1. **Check your Boot Disk.** Most people only have one OS on their Mac, so they can ignore this section. If you have multiple hard drives with separate OS's in your Mac, then you will have to install the Gina software separately for each OS. To check your boot disk, go to **Apple – Control Panels – Startup Disk**. Make sure that the drive you want to boot from is highlighted. If you have changed this selection, you will have to restart for it to take affect.

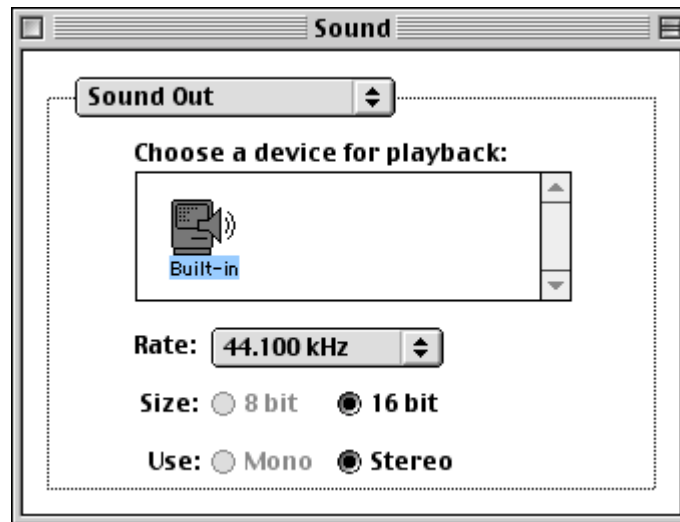


2. **Turn Virtual Memory Off. Turn RAM Disk Off.** Go to **Apple – Control Panels – Memory**. Where it says Virtual Memory, click **Off**. While you're here, make sure that RAM Disk is also **Off**. These settings are necessary for the Gina software to work properly.



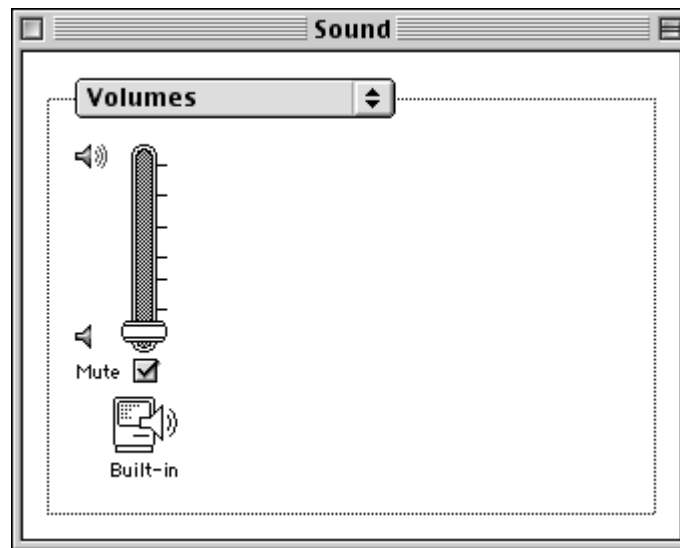
3. **Make Alias for Sound Control Panel.** Now you are going to install a helpful sound utility. Double click on your boot disk (if you have more than one hard drive and don't know which one this is, see #1 above). Now open the **Apple Extras** folder, and then open the **Sound Control Panel** folder. Here you will see a program called **Sound**. Highlight it by clicking on it once. Now select **File – Make Alias**, and then do it a second time. Now drag both of the aliases to your desktop. Go back to the boot disk and open **System Folder**, and find the folder called **Control Panels**. Drag one of the aliases into the **Control Panels** folder. Now you can access the **Sound Control panel** from your desktop or from the **Apple – Control Panels** menu.

4. **Set Sound In and Sound Out to Built-in.** Open the **Sound Control Panel**. You can do this by double clicking the alias you just created and put on your desktop. Select **Sound In** from the drop down menu. Highlight **Built-in** by clicking on it. Now select **Sound Out** from the drop down menu. Highlight **Built-in** by clicking on it. Both of these settings may have already been set to Built-in, but it's good to make sure.



5. **Turn Off Folder/Menu Sounds.** This is optional, but highly recommended. If you leave these on, then some audio programs (like Cubase VST) may not function as well as they could. Go to **Apple – Control Panels – Appearance**. Click the **Sound** tab. In the **Sound Track** menu select **None**. If you had a sound scheme selected before, you would have heard sounds accompanying every mouse click and drag. Now you should hear nothing.

6. **Mute/Turn down Built-in Volume.** This is also optional, but highly recommended. If you leave the Built-in volume on, the alert sounds could interfere with a live recording using an ASIO program. Open the **Sound Control Panel** by double clicking the alias on your desktop (The one you created in step 3). Select **Volumes** from the drop down menu. Move the slider for **Built-in** to the bottom, and make sure there is a check in the **Mute** box.



7. **Create an Audio Extensions Set.** You need a separate Extensions Set with certain Extensions disabled so that your audio program can perform at its best with the Gina system. First, select **Apple – Control Panels – Extensions Manager**, and click the **Duplicate Set...** button. Type in a name (like Audio Settings), and click **OK**. Now scroll down the list of Extensions and disable all of them that have to do with networking, printing, and any that say OpenTransport or OpenTpt. You disable an Extension by clicking the corresponding On/Off checkbox so that it is empty (meaning Off). Once you are done, click the **Restart** button and your Mac will restart using your new Audio Extensions Set.

If you ever want to switch back to your previous Extensions Set, go to the **Extensions Manager**, select it from the **Selected Set** drop down menu, and click **Restart**. When your Mac restarts, you will now be able to use any printers or networking functionality you had before you started. When you want to use your Audio program again, just select the Audio Extensions Set and restart.



Installing the Gina Hardware

Once you have checked your system requirements, verified that there are no problems with your system, installed any 3rd party audio software, and have configured your Macintosh for multitrack audio, it is time to install Gina into your computer. Please refer to the section in your Mac manual for installing a PCI card.

IMPORTANT - Unplug your computer and detach all peripherals before proceeding with the following steps.

- 1. Remove your computer's cover.** This operation differs from computer to computer. Refer to your computer's manual for a further explanation of this step if necessary.
- 2. Select the slot into which you will install the Gina card.** You may use any of the available PCI slots in your computer for Gina. Remove the bracket covering the expansion slot where you would like to install Gina. If there was a screw for the bracket, place it in a safe place as you will need it later to complete installation.
- 3. Insure that you have fully discharged all static electricity from your body before handling the Gina card.** This can be done through the use of a grounding strap or, more simply, by touching your bare hand to the metal casing of the computer's power supply. (For this latter method to work, the computer must be plugged in, though not turned on. After you've discharged your static, unplug the computer before proceeding to the next step.)
- 4. Insert card into slot.** Remove the Gina card from its protective anti-static bag. Handle the card carefully by its edges and insert it into the selected expansion slot. Insure that the card's edge connector (the protruding edge with the gold leads) is seated firmly into the slot. Centering the card over the slot and using a gentle rocking motion while pushing downward into the slot generally works well. Be careful not to force the card into the slot, or bend or twist it while it is being inserted, as this could result in the card being damaged.

5. **Secure card to computer.** If there was one, use the screw removed earlier from the protective backplate to attach the metal bracket at the back of the Gina card to the computer's rear panel. *On many Macs the locking mechanisms used to hold down the PCI cards cause difficulties properly seating the cards.* We recommend checking the card and making sure it is well seated and liable to stay that way. If the card is loose or being pushed around by the locking Mechanism, we recommend loosening the hex screws that hold the back-plane of the card to the Mac, that thin metal piece that sits against the case of your computer. Another option, if that piece needs a little more play, gently bend it back. Some users have broken the plastic that comes with their Mac to solve this problem. However, due to Mac warranty issues, we are not able to recommend this approach.

6. **Replace the computer's cover and secure it.** Please refer to your Mac manual for instructions. Reattach its power supply cord and reconnect any peripherals that you may have removed prior to beginning the Gina installation.

7. Locate the Gina audio breakout box and the 25-pin audio connector cable. Place the breakout box near your computer in a convenient location on a level surface. Plug one end of the cable into the 25-pin connector on the Gina card that now protrudes through the back panel of your computer, and secure the cable using the built-in screws located on both sides of the connector. Attach the other end of the cable to the rear of the audio breakout box and fasten the cable securely with the screws.

NOTE: The cable included with your Gina system is a shielded audio cable that has been custom manufactured to exacting standards. Use of any other cable, such as a computer printer cable, will result in unacceptably high crosstalk and noise, thereby substantially reducing the system's overall audio quality. If longer cable lengths are required, the correct approach is to extend the audio cables between the Gina breakout box and your mixer/amplifier rather than the cable between the breakout box and the PCI card.

8. You can now attach external audio devices to the breakout box. Gina can accommodate two analog input signals and can generate eight independent analog output signals. In addition, Gina provides stereo S/PDIF digital input and output. The S/PDIF jacks are located on the Gina PCI card itself. The upper (white) jack is used for output, the lower (red) jack for input. (NOTE: When connecting devices to the S/PDIF jacks on Gina, do not use standard RCA audio cables. For reliable S/PDIF operation, 75ohm coaxial video cables are recommended).

All of the analog and digital inputs and outputs on Gina are simultaneously active, allowing you to record up to four channels of audio (two analog and two digital) while playing back ten channels (eight analog and two digital).

Running the Echo Card Installer

Now that you have completed the hardware installation, you need to run the installer for Gina to interact properly with the MacOS and your audio recording application.

What the installer does:

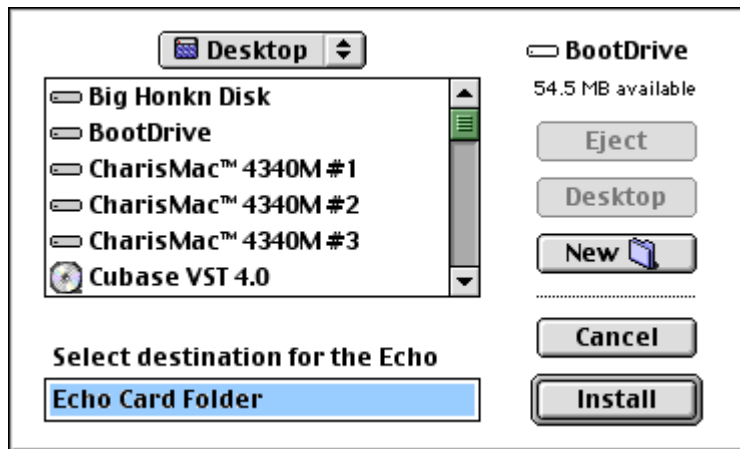
- Deletes the EchoCard Extension if a previous version exists
- Deletes the EchoConsole if a previous version exists
- Copies the Gina Echo Card extension to the system folder
- Creates the Echo Card Folder and puts the Echo Console in it
- Copies the Gina ASIO Driver

Insert the Gina Mac Installation CD into your CD-ROM drive. Double click the icon called **Install Echo Card**. Read the **Release Notes** that appear so that you will be aware of any important updates. If you want to read it later, you will find a **Read Me** file in the Echo Card Folder after installation. After you're done with the Release Notes, click **Continue**.

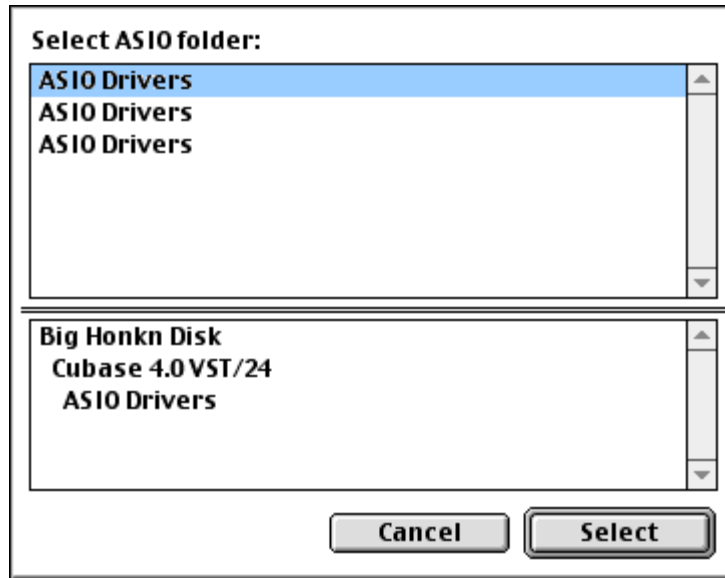
You will see a message saying '**Preparing to install...**' and the installer may take several minutes before it continues, so please be patient. After a while you will see a new box that says **Easy Install**. You will want to keep this setting and press the **Install** button.



Now select where you want the **Echo Card Folder** to be installed. The default is to your desktop. You will get a message about restarting after installation – Press **Yes** to continue.



Now you will see the installer working, and then you will be asked which ASIO folder you want to install the **Gina ASIO Driver** to. If you have more than one audio program that uses ASIO, then you will have to select one folder, and then come back later to install the ASIO driver to your other program(s). You will find instructions on how to do this in a following section. Once you have selected a folder, press the **Select** button.



You should now see a message saying ‘**Installation was successful.**’ Press **Restart**. It may be a good idea to turn down your mixer at this point, as there can be some noise when restarting.

During restart, the red Echo Extensions Icon should appear on the lower left corner with your other extensions. If you don’t see the red icon, check to see if there is a space for that icon. Some video cards for the Mac have a problem where they repaint the screen, hiding our little icon from sight. However, the space will still be there for the icon. This does not affect the performance of the Gina system. There should be one icon for each Echo Card in your computer. If this is not the case, then the card probably isn’t being recognized by your Mac. Shut down your Mac, and make sure the card is seated properly in the PCI slot. Go back to the hardware installation section for instructions on how to do this.

After the system has booted, go into **Sound Control Panel** and make sure that the card is there. You can do this by double clicking the handy alias you created earlier. Look in Sound In and Sound Out. If you don’t see it here, you may not have installed the card properly.

Gina Audio Input & Output Devices

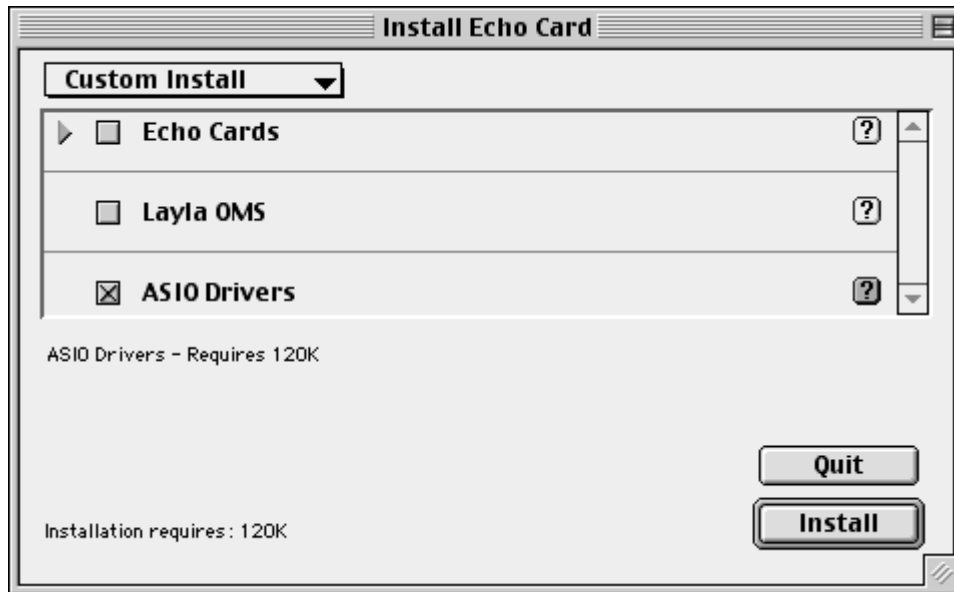
Now do a quick sound check. First, go to the **Echo Card Folder** you installed earlier. Open it and double click the **Echo Console** icon.

*****WARNING - IMPORTANT*****

This will set the Gina hardware to unity gain. You will need to do this after every restart or else the Gina volume levels will be extremely loud. Don't hurt your ears!! Now go into **Sound Control Panel – Sound Out** and select Gina. Now select **Alert Sounds**. Make sure the volume levels aren't too high, and click a sound. If you have the Gina hardware set up properly to a set of speakers, then you should hear the sound. If you don't, then double check your cables and try again. If you hear a sound then you have succeeded in installing Gina!! Give yourself a pat on the back.

Custom Install: Additional ASIO Drivers

If you have several audio programs that use ASIO, then you will need to install the **Gina ASIO Driver** to the corresponding ASIO folder for each program. You should have already installed the **Gina ASIO Driver** to one of these programs as part of the installation process above. Open the Gina Mac Install CD and start the **Install Echo Card** program just like you did earlier. Follow the instructions from before until you get to the part with the **Easy Install**. Remember, you may have to wait a while. Click on the box that reads **Easy Install**, and select **Custom Install**.



Now you should see several installation options. Depending on what you want to install, click the appropriate checkbox or boxes. If you just want to install the ASIO Drivers, then just click that checkbox and leave the other ones empty. Press **Install**. You will now see the **Select ASIO folder** window. You can only select one folder at a time, so if you have more than two audio programs that use ASIO you will have to come back and do this again. After you have chosen a folder, press **Select**. If you want to install some more Gina drivers click **Continue**. If you are done, click **Quit**. Just one more step and you'll be making music with ASIO.

ASIO Driver Configuration

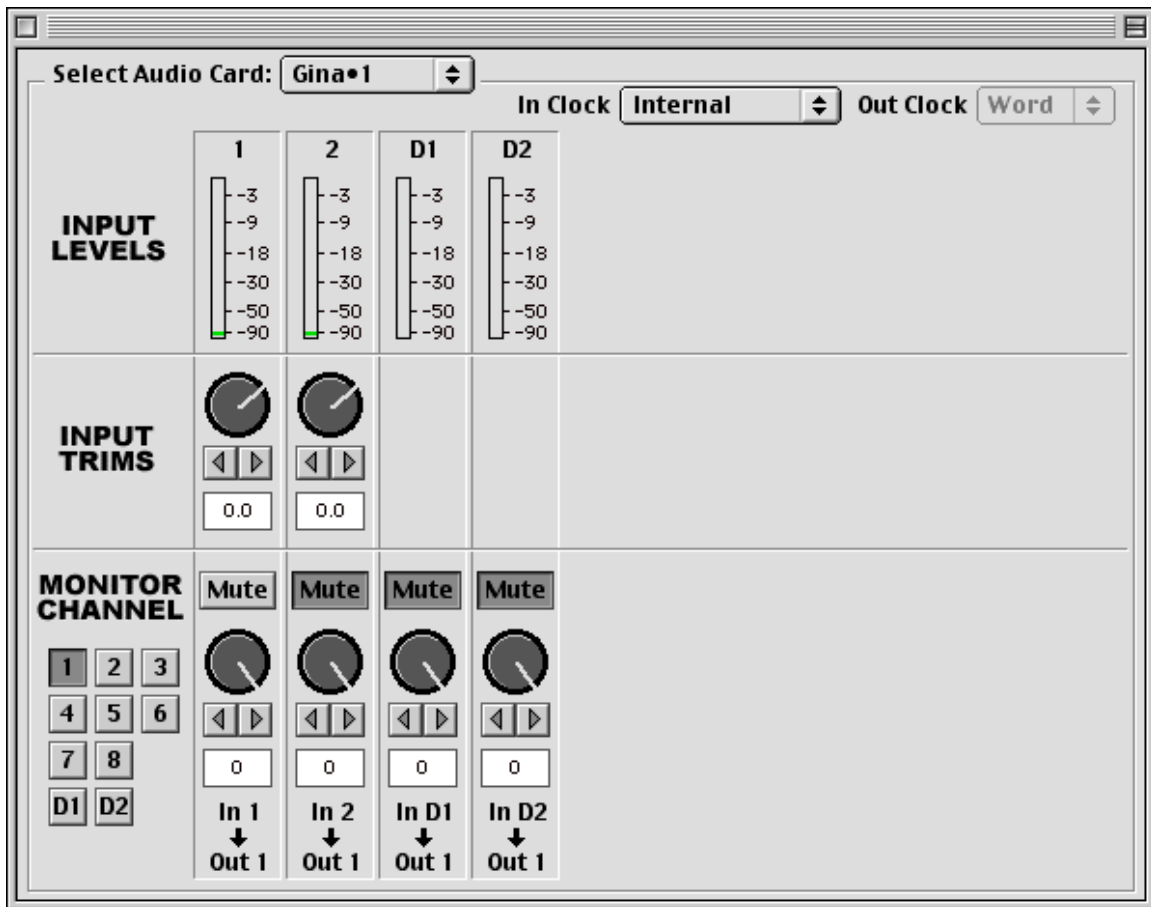
You have now finished installing the **Gina ASIO Driver** to all of your audio programs that use ASIO. You now need to select the **Gina ASIO Driver** from within your audio program. Please refer to your audio program manual for instructions on how to do this.

This completes the installation of the Gina hardware and software.

The Echo Console

Included with your Gina is a “virtual control surface” application called The Echo Console. The Console allows you to control the audio I/O and clocking functions of Gina, and it brings these controls to a single easy-to-use location. From the console you can control input levels, select synchronization clocks, and adjust input monitoring.

The Echo Console software can be found in the **Echo Card Folder** that was created during installation. Double clicking on the **Echo Console** icon will activate the console program. It should look like this:



The console functions are grouped into three areas: clock selection (at the very top), input levels and trims (occupying the top half), and monitor channels (at the very bottom).

The Options Menu

The first option, **General...**, is greyed out because it is not currently supported. It will be available in a future release.

The second, third and fourth options are also greyed out as they are reserved for Layla.

The fifth and sixth options are **S/PDIF Pro** and **S/PDIF Consumer**.

Gina can transmit digital information in either of two modes, “professional” or “consumer.” The primary difference between the two is in the implementation of the SCMS copy-protection bit, which, in the consumer format, prevents the user from making digital copies of a digital copy.

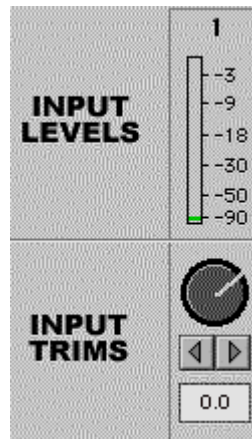
Gina’s S/PDIF output defaults to the Consumer mode. If you are recording from Gina into a professional DAT deck, the deck may not be able to recognize the signal until you switch Gina’s output to Professional mode.

These options allow you to select which mode Gina transmits. In the options menu that appears you’ll see a check next to **S/PDIF Pro** or **S/PDIF Consumer**. The mode that is checked is the current one. Select the appropriate mode for your DAT (if you don’t know which one to use and are having difficulties, simply try the one that is not currently checked).

Important note: Gina never transmits the SCMS bit, regardless of which mode is selected.

Console Controls

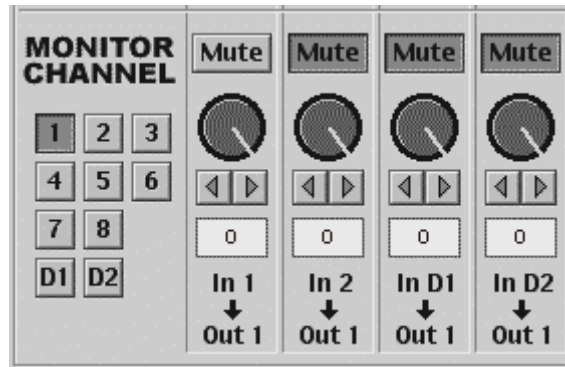
Let's take a look at the control surface. The **Input Levels** are located in the upper portion of the console surface.



Directly below the **Input Levels** are the **Input Trims**. For each level meter there is a knob below it for input gain attenuation. Below every knob is a display that shows the currently selected level of attenuation or gain. You can change the gain level by clicking in the display and typing, by clicking the arrows, or by click holding the knob and dragging right or left. You can also zero the level by holding the **Command** button on your keyboard and clicking the knob.

Monitor Controls

Below the **Input Levels** and **Input Trims** are the **Monitor Channel** controls. The input monitor controls allow you to monitor the record input signal via any of the available outputs on your Gina. Each input channel has a corresponding monitor output channel directly below it on the console. The monitor controls look and function similar to the controls for input. Note the addition of a **Mute** button to each channel. There is also a group of numbered buttons on the bottom left. These buttons allow you to select an output channel.



When button 1 is selected, all of the monitor controls affect what goes to output 1. Note that it says **Out 1** at the bottom of every channel. This will change according to whatever button is selected. The console will remember the changes you have made to each output even though you can only see one at a time. Take note that these controls are for the routing of audio signals from the Gina inputs to the Gina outputs only. The console does not control output that is generated by your computer (such as aiff files). That is controlled by whatever audio program(s) you may have.

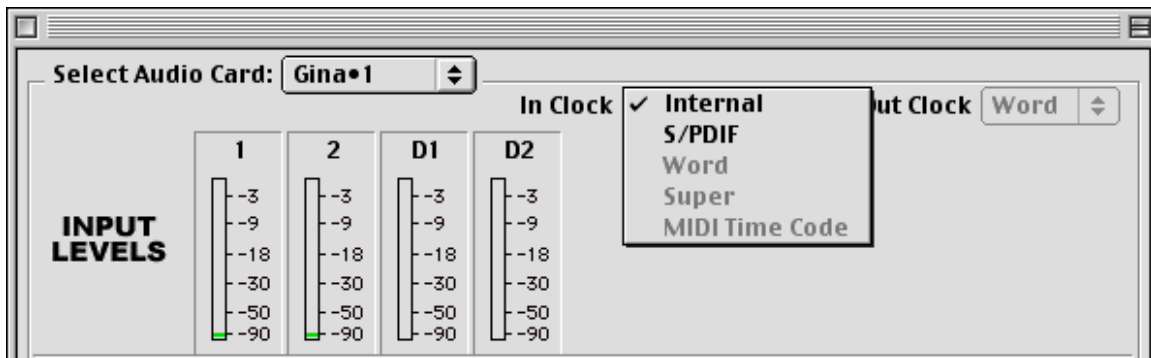
Remember that all of the inputs are continuously monitored by all of the outputs at some level. The degree of attenuation (or muting) of that level is set by the monitor controls. The console program constantly maintains a level setting for each of the 40 monitor paths it controls. Clicking on an output selection button simply selects the settings that are displayed.

Adjusting Record Levels

Gina's input volume adjustments are made in the digital domain. When you lower a volume slider, you are actually decreasing the number of available bits, thereby taking away from the potential dynamic range of the system. To avoid this, we suggest that whenever possible you leave the output sliders set to their maximum positions, and perform any necessary attenuation on your external mixer. When the playback volume controls in your audio program are set to maximum and the input signal approaches the maximum pre-clipping level, you can achieve the full 20-bit dynamic range of the system.

Setting Clock Sources and Destinations

At the very top of the Console there are buttons that allow you to select the synchronization clocks that are used by Gina. The console program will sense which input clocking options are available, and automatically disable those that are unavailable. If you have an S/PDIF device hooked up to Gina, you will see the **S/PDIF** option enabled. The bottom three **In Clock** options as well as the **Out Clock** menu will always be greyed out as they are reserved for Layla.



Synchronizing Multiple Devices

Gina is designed to work alongside other audio equipment within a complete Macintosh system. If you are planning on using Gina with other audio equipment, please note the following:

The Gina Macintosh drivers included in this package currently do not support multiple Ginas within the same system. Future driver versions will support multiple Ginas in the same system. Fortunately, your new Gina will operate with Layla and Darla in the same system. Gina can also peacefully coexist with audio equipment from other manufacturers, but be aware that operating *alongside* another product is not the same as operating *with* it. In order for accurate synchronization to occur, the other audio product(s) in your system must support S/PDIF synchronization mode that is compatible with Gina. Without such synchronization, the individual pieces of equipment will act independently of each other. This scenario may be fine for some musical applications; however, it is not appropriate for situations where sample-accurate synchronization is required.

For this reason, Gina supports S/PDIF synchronization mode. Gina can slave to S/PDIF or generate a S/PDIF synchronization signal.

Let's take a brief look at this synchronization.

S/PDIF – The Sony/Philips Digital Interchange Format is a serial bit-stream that has a clock signal embedded in the data stream. When recording from a S/PDIF source, Gina will utilize the synchronization clock that is embedded in the S/PDIF while it decodes the bitstream.

Note: When recording from an S/PDIF port, you must select S/PDIF as the input clock. For greater flexibility, this is not done automatically. If you find that your S/PDIF recordings contain pops or skips, be sure that you have selected S/PDIF as your input clock.

Now let's take a look at some possible configurations and how you might set them up from a synchronization standpoint.

Let's start simple. Suppose that Gina is the only audio device used in your system. Since you have no other devices to synchronize with, simply select "Internal" for Gina's input clock. Gina will then use its own clock to control its operation.

Now a little more complicated set-up: You have Gina connected to another device. Simply set Gina to "Internal" for its input clock. Now connect Gina to the other device via a 75 ohm RCA cable running from S/PDIF Out on Gina to S/PDIF In on the other device. Now select S/PDIF for the other device's input synchrony. Your Gina will now operate in unison with the other device.

No matter how many devices you are synchronizing, the concept is essentially the same. You are merely "daisy-chaining" devices together using compatible clocks. One device will operate as the source of the master clock, with each successive device using that clock to sync.

Contacting Customer Service

If you experience any trouble with your Gina system please go to the support area of our website at www.echoaudio.com and check out the troubleshooting FAQ's we have there. If you can't find a solution to your problem there, please fill out the provided technical support email form. This form will be sent to our technical support staff and they will respond to you quickly. **Please fill out the form completely.** We will not respond to you unless you fill out the form in its entirety. We cannot help you unless you give us the required information.

We do ask you to please read through this manual and the support area of our website before contacting us.

Thank you for buying Gina!

Appendix A: An Introduction to Digital Recording

Converting Sound into Numbers

In a digital recording system, sound is represented as a series of numbers, with each number representing the voltage, or amplitude, of a sound wave at a particular moment in time. The numbers are generated by an *analog-to-digital converter*, or ADC, which converts the signal from an analog audio source (such as a guitar or a microphone) connected to its input into numbers. The ADC reads the input signal several thousand times a second, and outputs a number based on the input that is read. This number is called a *sample*. The number of samples taken per second is called the *sample rate*.

On playback, the process happens in reverse: The series of numbers is played back through a *digital-to-analog converter*, or DAC, which converts the numbers back into an analog signal. This signal can then be sent to an amplifier and speakers for listening.

In computers, *binary numbers* are used to store the values that make up the samples. Only two characters, 1 and 0, are used. The value of a character depends on its place in the number, just as in the familiar decimal system. Here are a few binary/decimal equivalents:

<u>BINARY</u>	<u>DECIMAL</u>
0000000000000000	0
0000000000000001	1
0000000000000010	2
0000000000000100	4
0000000000001000	8
1111111111111111	65,535

Figure A. Binary numbers and their decimal equivalents

Each digit in the number is called a *bit*, so the numbers in *Figure A* are sixteen bits long, and the maximum value which can be represented is 65,535.

Sample Size

The more bits that are used to store the sampled value, the more closely it will represent the source signal. In an 8-bit system, there are 256 possible combinations of zeroes and ones, so 256 different analog voltages can be represented. A 16-bit system provides 65,535 possible combinations. A 16-bit signal is capable of providing far greater accuracy than an 8-bit signal. *Figure B* shows how this works.

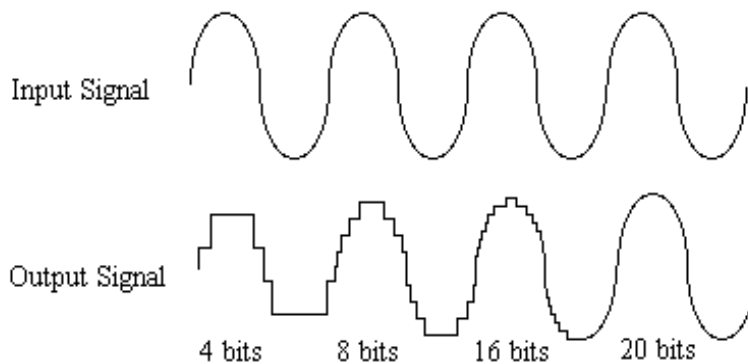


Figure B. The more bits there are available, the more accurate the representation of the signal and the greater the dynamic range.

Gina's analog inputs use 20-bit ADCs, which means that the incoming signal can be represented by any of 1,048,576 possible values. The output DACs are also 20-bit; again, 1,048,576 values are possible. The S/PDIF inputs and outputs support signals with up to 24-bit resolution (16,777,216 possible values). Gina processes signals internally with 24-bit resolution to insure that there is no degradation to the audio signal as it is processed through the system.

The number of bits available also determines the potential dynamic range. Moving a binary number one space to the left multiplies the value by two (just as moving a decimal number one space to the left multiplies the value by ten), so each additional bit doubles the maximum value that may be represented. Each available bit provides 6dB of dynamic range. For example, a 20-bit system can theoretically provide 120dB of dynamic range.

Sample Rate

The rate at which the ADC generates the numbers is equally important in determining the quality of a digital recording. To get a high level of accuracy when sampling, the sample rate must be greater than twice the frequency being sampled. The mathematical statement of this is called the Nyquist Theorem. When dealing with full-bandwidth sound (20Hz–20kHz), you should sample at greater than 40,000 times per second (twice 20kHz). Gina allows you to sample at rates up to 48,000 times per second.

If the sampling rate is lower than the frequency you are trying to record, entire cycles of the waveform will be missed, and the result will not resemble the proper waveform. When the sample rate is too low, the resulting sound has diminished high frequency content.

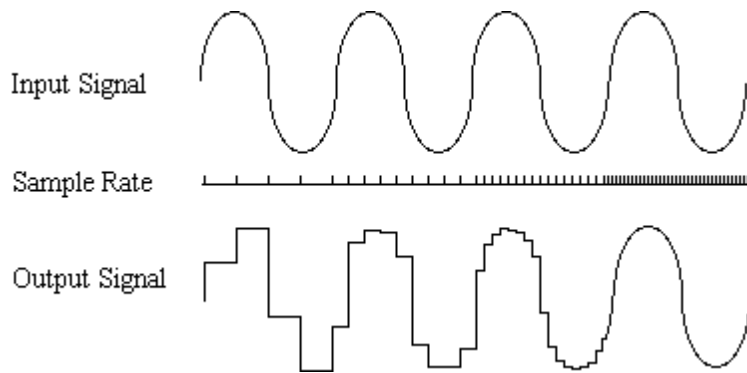


Figure C. Increased sample rates yield a more accurate reproduction of the source signal.

By the way, the circuits that generate the sample rate must be exceedingly accurate. Any difference between the sample rate used for recording and the rate used at playback will change the pitch of the recording, just as with an analog tape playing at the wrong speed. Also, any unsteadiness, or jitter, in the sample clock will distort the signal as it is being converted from or to analog form.

Storing Digital Data

Once the waveform has been transformed into digital bits, it must be stored. When sampling in stereo at 48kHz using a 20-bit word size, the system has to accommodate 1,920,000 bits per second. Though this is a lot of data, it is well within the capabilities of personal computers.

Most computer-based digital recording systems record the data directly to the computer's hard disk. Today's hard disks are capable of storing large amounts of data, though the performance of hard drives can vary substantially. The speed and size of your hard drive will be a major determining factor in how many tracks of audio you will be able to simultaneously record and playback.

Appendix B: Specifications

Audio Performance

Analog in to analog out

- Frequency Response: 10Hz – 22kHz, ± 0.5 dB
- Dynamic Range: 98dB
- THD+n: $< 0.005\%$, 20Hz–22kHz, A-weighted

Hardware

- Two ¼" unbalanced analog inputs with precision 20-bit 128x oversampling analog-to-digital converters
- Eight ¼" unbalanced analog outputs with high-performance 20-bit 128x oversampling digital-to-analog converters
- S/PDIF digital I/O with up to 24-bit resolution
- On-board 24-bit Motorola 56301 DSP (66 MIPS)
- 24-bit data resolution maintained throughout internal signal path
- Support for 11025Hz, 22050Hz, 32000Hz, 44100Hz and 48000Hz sample rates

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